

## **Glossary**

**Market Town:** A town whose main function is that of a shopping and service centre for the surrounding region.

**Millionaire City:** A city with over one million inhabitants.

**Natural Harbour:** Where the shape of the coastline helps to provide shelter for ships from storms.

**Neighbourhood Unit:** The basic building unit for planned new towns, designed to provide people with a safe, traffic-free environment and access to all frequently needed services such as primary schools, shops and clinics within walking distance.

**New Town:** A well-planned, self-contained settlement complete with housing, employment and services.

**Nucleated Settlement Pattern:** A settlement where buildings are clustered around a particular point.

**Out-of-town Shopping Centre:** A large group of shops built either on a site on the edge of the urban area or on the site of a former large industrial area. Such centres usually have large car parks, a pedestrianised, air-conditioned environment and over 100 shops.

**Overspill Town:** A town that expanded by taking people who were forced to move out of cities as a result of slum clearance and redevelopment schemes.