

Glossary

Aims of Lighting:-

To enhance mood, atmosphere, and drama; to illuminate the story; to separate planes; to suggest depth; to direct attention; to reveal character; to convey time of day; to enrich and, occasionally, bedazzle. Minimum aim: to stimulate microchips and silver halides.

Ambient Light:-

The general (and often undesirable) Illumination surrounding the shooting or projection area; not exactly the same as Available Light or Natural Light. Tip: use the term to ward off meddling clients, as in "I can't light it your way because of the ambient light." They are likely to nod sagely

Brightness, Luminance:-

A measure of a surface's or subject's reflectivity in a given direction.

Source, Illuminate:-

Anything that produces light, whether Natural, Artificial, Incandescent, Discharge, Flash, Constant-Source, lightning, or a firefly.

Incandescence:-

Emission of visible light by any heated object (e.g., molten steel, a hot branding iron, or the filament of a lit light bulb).

Lumen:-

An international unit (SI) of measurement used to describe the amount of light that a light